

SOFTWARE

3D Studio Max
Acid Pro
Adobe Audition
Adobe After FXs
Adobe Dreamweaver
Adobe Flash
Adobe Photoshop
Adobe Premier Pro
Apple Shake
Autodesk Maya
Crytek/Unreal
HTML/CSS
Final Cut Pro
Microsoft Office
Z-Brush

DESIGN

3D Animation
Audio Production
Concept Art
Game Design
Game Gaming
Storyboarding
Video Production
Web Design

EXPERIENCE

2004 Production Artist | Digital-Flare
2006 Chief Technologies Operator | Saltmine Clothing Company
2006 Realtime Simulations Developer | US Army
2007 Web Developer | The Reger Group
2008 Lead Web Developer | D-X-D Design Studios
2008 Chief Multimedia Artist | JogSmart
2008 Production Artist | US Army

EDUCATION

2004 | Full Sail | Associates in
Computer Animation
2005 | Full Sail | Bachelor's in
Entertainment Business

INTERESTS

Musical Performance
Acting
Pyrotechnics / Sharp-Shooting
Automotive Restoration & Customization

TRAVELING

Germany
Italy
Mexico
Romania

RYAN MANNING

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